|  | Getting to Know You | Match, Sort \& Compare | Talk About Measure \& Patterns | It's Me 1,2,3 | Circles \& Triangles | 1,2,3,4,5 | Shapes With 4 Sides | Consolidation |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 2 weeks | 2 weeks | 2 weeks | 2 weeks | 1 week | 2 weeks | 1 week | 3 weeks |
|  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  | Find 4 and 5 Subitise 4 and 5 Represen 1 more $\qquad$ Composition of 1-5 |  |  |
| 言 |  |  |  |  |  |  |  |  |

Spring Term

|  | Alive in 5 | Mass \& Capacity | Growing 6,7,8 | Length, Height \& Time | Building 9 and 10 | Explore 3D Shapes | Consolidation |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 2 weeks | 1 week | 2 weeks | 2 weeks | 3 weeks | 2 weeks | 1 week |
| National Curriculum | Development Matters <br> - Explore the composition of numbers to 10 . <br> - Understand the 'one more than/one less than' relationship between consecutive numbers. <br> - Count objects, actions and sounds. <br> - Subitise. <br> - Link the number symbol (numeral) with its cardinal number value. <br> Birth to 5 Matters <br> - R5: Through play and exploration, beginning to learn that numbers are made up (composed) of smaller numbers • Beginning to use understanding of number to solve practical problems in play and meaningful activities <br> - R5: Beginning to recognise that each counting number is one more than the one before <br> - R5: Separates a group of three or four objects in different ways, beginning to recognise that the total is still the same | Development Matters <br> - Compare length, weight and capacity <br> Birth to 5 Matters <br> - R6: Enjoys tackling problems involving prediction and discussion of comparisons of length, weight or capacity, paying attention to fairness and accuracy <br> - R6: Becomes familiar with measuring tools in everyday experiences and play | Development Matters <br> - Explore the composition of numbers to 10. <br> - Understand the 'one more than/one less than' relationship between consecutive numbers. <br> - Count objects, actions and sounds. <br> - Subitise. <br> - Link the number symbol (numeral) with its cardinal number value. <br> Birth to 5 Matters <br> - R5: Through play and exploration, beginning to learn that numbers are made up (composed) of smaller numbers • Beginning to use understanding of number to solve practical problems in play and meaningful activities <br> - R5: Beginning to recognise that each counting number is one more than the one before <br> - R5: Separates a group of three or four objects in different ways, beginning to recognise that the total is still the same | Development Matters <br> - Compare length, weight and capacity <br> Birth to 5 Matters <br> - R6: Enjoys tackling problems involving prediction and discussion of comparisons of length, weight or capacity, paying attention to fairness and accuracy <br> - R6: Becomes familiar with measuring tools in everyday experiences and play | Development Matters <br> - Explore the composition of numbers to 10 . Understand the 'one more than/one less than' relationship between consecutive numbers. <br> - Count objects, actions and sounds. <br> - Subitise. <br> Link the number symbol (numeral) with its cardinal number value. <br> Birth to 5 Matters <br> - R5: Through play and exploration, beginning to learn that numbers are made up (composed) of smaller numbers • Beginning to use understanding of number to solve practical problems in play and meaningful activities <br> - R5: Beginning to recognise that each counting number is one more than the one before <br> - R5: Separates a group of three or four objects in different ways, beginning to recognise that the total is still the same | Development Matters <br> - Continue, copy and create <br> repeating patterns. <br> - Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can. <br> - Select, rotate and manipulate shapes to develop spatial reasoning skills. <br> Birth to 5 Matters <br> R6: Uses informal language and analogies, (e.g. heartshaped and hand-shaped leaves), as well as mathematical terms to describe shapes <br> - R6: Enjoys composing and decomposing shapes, learning which shapes combine to make other shapes | Use these weeks for extra time for: <br> - curriculum <br> coverage <br> - revisit less <br> - secure areas <br> - pre-teach for next term <br> - extra Number Sense |
| $\frac{0}{0}$ $\frac{10}{\omega}$ $\overline{0}$ $\frac{0}{n}$ | - Introduce zero <br> - $\quad$ Find 0 to 5 <br> - $\quad$ Subitise 0 to 5 <br> - Represent 0 to 5 <br> - 1 more <br> - 1 less <br> - Composition <br> - Conceptual subitising to 5 | Use Number Sense subitise / composition animations during this block as starters to keep it fresh <br> - Compare mass <br> - Find a balance <br> - Explore capacity <br> - Compare capacity | - $\quad$ Find 6,7 and 8 <br> - Represent 6,7 and 8 <br> - 1 more <br> - $\quad 1$ less <br> - Composition of 6,7 and 8 <br> - Make pairs-odd and even <br> - Double to 8 (find a double) <br> - Double to 8 (make a double) <br> - Combine 2 groups <br> - Conceptual subitising | Use Number Sense subitise / composition animations during this block as starters to keep it fresh <br> - Explore length <br> - Compare length <br> - Explore height <br> - Compare height <br> - Talk about time <br> - Order and sequence time |  Find 9 and 10 <br> $:$ Compare numbers to 10 <br>  Represent 9 and 10 <br> $:$ Conceptual subitising to 10 <br> 1 more  <br> $:$ 1 less <br> $:$ Composition to 10 <br> Bonds to $10(2$ parts)  <br> $:$ Make arrangements of 10 <br> Bonds to 10 (3 parts)  <br> : Doubles to 10 (find a <br> double)  <br> - Explore even and odd  | Use Number Sense subitise / composition animations during this block as starters to keep it fresh <br> - Recognise and name 3-D shapes <br> - Find 2-D shapes within 3-D shapes <br> - Use 3-D shapes for tasks <br> - 3-D shapes in the environment <br> - Identify more complex patterns <br> - Copy and continue patterns <br> - Patterns in the environment |  |
|  |  | $\begin{aligned} & \text { International Puzzle Day } \\ & \text { (29.01.24) } \end{aligned}$ | $\begin{aligned} & \hline \text { NSPCC Number Day } \\ & \text { (02.02.24) } \end{aligned}$ |  | World Maths Day (23.03.24) |  | LET Easter Problems \& Puzzles |

Lingfield Education Trust
Maths Medium-Term Plan Small Steps: Reception
Summer Term

|  | To 20 And Beyond | How many Now? | Manipulate, Compose \& Decompose | Sharing \& Grouping | Visualise, Build \& Map | Make Connections | Consolidation |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 2 weeks | 1 week | 2 weeks | 2 weeks | 3 weeks | 1 week | 1 week |
|  | Development Matters <br> - Count beyond ten. <br> - Count objects, actions and sounds. <br> - Link the number symbol (numeral) with its cardinal number value. <br> Birth to 5 Matters <br> - R6: Shows awareness that numbers are made up (composed) of smaller numbers, exploring partitioning in different ways with a wide range of objects <br> - R6: Begins to conceptually subitise larger numbers by subitising smaller groups within the number, e.g. sees six raisins on a plate as three and three <br> - R6: In practical activities, adds one and subtracts one with numbers to 10 | Development Matters <br> - Understand the 'one more than/one less than' relationship between consecutive numbers. <br> - Count objects, actions and sounds. <br> Birth to 5 Matters <br> - R6: In practical activities, adds one and subtracts one with numbers to 10 | Development Matters Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can. Select, rotate and manipulate shapes to develop spatial reasoning skills. <br> Birth to 5 Matters and ogies, (e.g. heart leaves), as well as mathematical terms to describe shapes <br> - R6: Enjoys composing and decomposing shapes, learning which shapes combine to make other shapes | Development Matters <br> - Count beyond ten. <br> - Count objects, actions and sounds. <br> - Link the number symbol (numeral) with its cardinal number value. <br> Birth to 5 Matters <br> - R6: Shows awareness that numbers are made up (composed) of smaller numbers, exploring partitioning in different ways with a wide range of objects <br> - R6: Begins to conceptually subitise larger numbers by subitising smaller groups within the number, e.g. sees six raisins on a plate as three and three <br> - R6: In practical activities, adds one and subtracts one with numbers to 10 | Development Matters <br> - Continue, copy and create repeating patterns. <br> Birth to 5 Matters <br> - R6: Spots patterns in the environment, beginning to identify the pattern "rule" <br> - R6: Chooses familiar objects to create and recreate repeating patterns beyond $A B$ patterns and begins to identify the unit of repeat | Development Matters <br> - Continue, copy and create repeating patterns. <br> Birth to 5 Matters <br> - R6: Spots patterns in the environment, beginning to identify the pattern "rule" <br> - R6: Chooses familiar objects to create and recreate repeating patterns beyond $A B$ patterns and begins to identify the unit of repeat | Use these weeks for extra time for: <br> - curriculum coverage <br> - revisit less <br> secure areas <br> - pre-teach for next term <br> - extra Number Sense |
| $\begin{aligned} & \frac{n}{0} \\ & \frac{1}{\omega} \\ & \overline{\overline{0}} \\ & \bar{\omega} \end{aligned}$ | - Build numbers beyond 10 (10-13) <br> - Continue patterns beyond 10 (10-13) <br> - Build numbers beyond 10 (14-20) <br> - Continue patterns beyond 10 (14-20) <br> - Verbal counting beyond 20 <br> - Verbal counting patterns | Use Number Sense subitise / composition animations during this block as starters to keep it fresh <br> - Add more <br> - How many did I add? <br> - Take away <br> - How many did I take away? | Use Number Sense subitise / composition animations during this block as starters to keep it fresh <br> - Select shapes for a purpose <br> - Rotate shapes <br> - Manipulate shapes <br> - Explain shape <br> arrangements <br> - Compose shapes <br> - Decompose shapes <br> - Copy 2-D shape pictures <br> - Find 2-D shapes within 3-D shapes | Use Number Sense subitise / composition animations during this block as starters to keep it fresh <br> - Explore sharing <br> - Sharing <br> - Explore grouping <br> - Grouping <br> - Even and odd sharing <br> - Play with and build doubles | Use Number Sense subitise / composition animations during this block as starters to keep it fresh <br> - Identify units of repeating patterns <br> - Create own pattern rules <br> - Explore own pattern rules <br> - Replicate and build scenes and constructions <br> - Visualise from different positions <br> - Describe positions <br> - Give instructions to build <br> - Explore mapping <br> - Represent maps with models <br> - Create own maps from familiar places <br> - Create own maps and plans from story situations | Use Number Sense subitise / composition animations during this block as starters to keep it fresh <br> - Deepen understanding <br> - Patterns and relationships |  |
|  |  | $\begin{aligned} & \text { Women in Maths Day } \\ & (12.05 .24) \end{aligned}$ | $\begin{aligned} & \text { National Numeracy Day } \\ & \text { (15.05.24) } \end{aligned}$ | $\begin{aligned} & \text { My Money Week (12- } \\ & \text { 16.06.24) } \end{aligned}$ | Alan Turing Day (23.06.24) |  | LET Summer Problems \& Puzzles |

